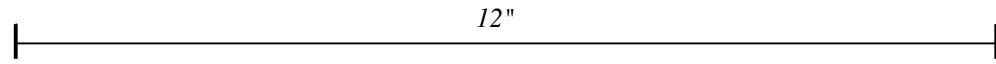


# Music for Guitar and Vibraphone

to be played on fretless classical guitar  
and microtonal vibraphone.

For Tom Baker and Dale Speicher

Joshua Parmenter  
(ASCAP)



*With very hard mallets.  
Rub over notes within given range.*

Vibraphone



*fff*

*gliss'd notes with slide  
let ring throughout*

Guitar



*fff*

12"

Vib.

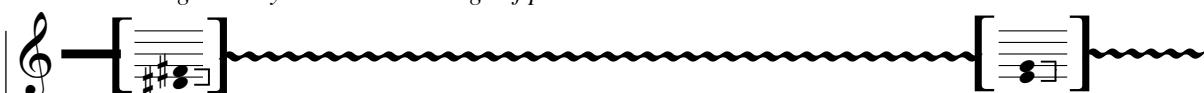


Gtr.



*gradually move to next range of pitches*

Vib.

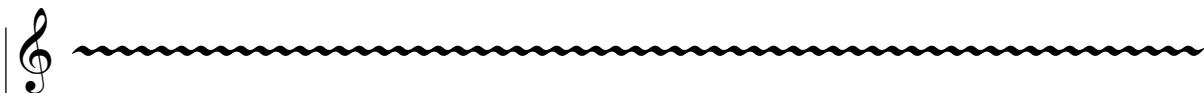


*(non-harm.)*

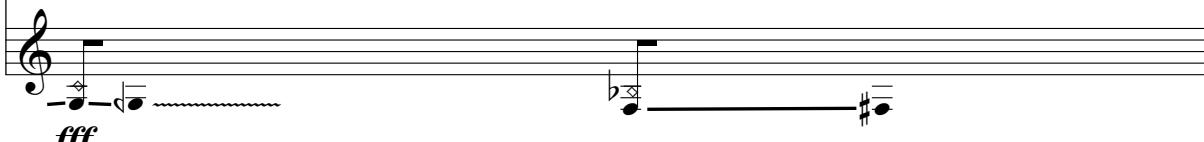
Gtr.



Vib.



Gtr.



Vib. *let ring*  
 Gtr. *on the E string*

Vib. *[bass clef]* *ppp* *f*  
 Gtr.

Vib. *[treble clef]* *pp* *cresc. little by little*  
 Gtr.

Vib.  
 Gtr. *bbb* *#* *ppp*

Vib.  
 Gtr. *bbb* *#* *ppp*



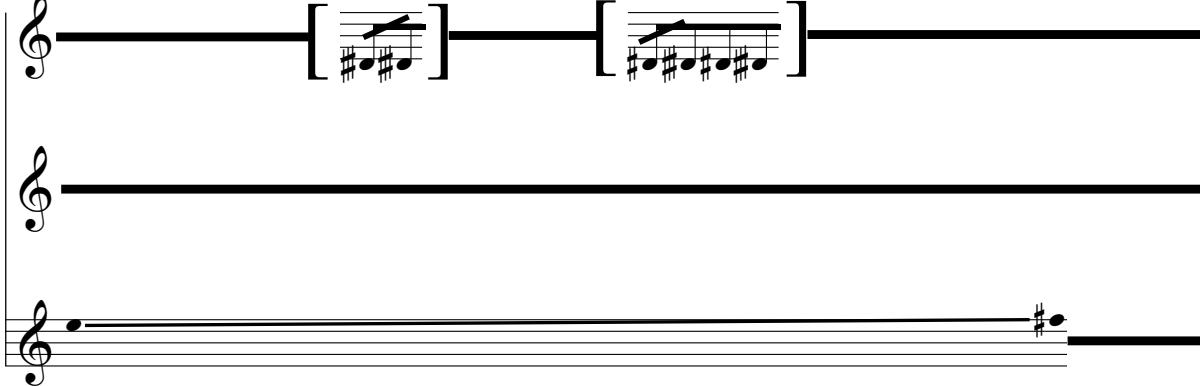
Vib. [  ] 10" [  ] 10"



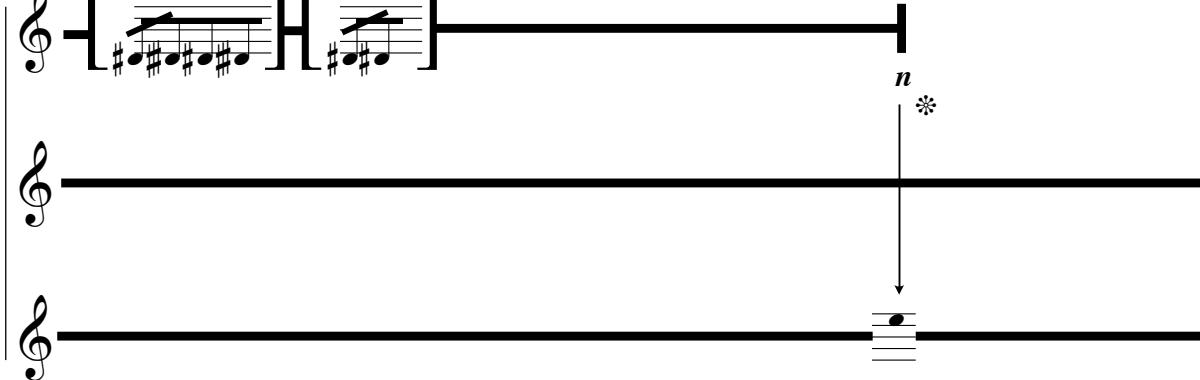
Gtr. { [  ] norm. no slide [  ] 10"




Vib. [  ] [  ] 10"




Vib. [  ] [  ] n\*



Vib.

*f*  
Largo

[] —————

*ppp*

Gtr.

[] —————

*sfz ppp*      *sfz ppp*

Vib.

*ff*

*ppp*

Gtr.

[] ————— []

*p*      *ppp*

Vib.

[] ————— [] ————— [] ————— []

Gtr.

[] —————



Gtr.

A staff for guitar. It starts with a sustained note on the first string. After a short break, it continues with a melodic line consisting of eighth and sixteenth notes, ending with a sharp sign above the staff.



Vib.

Two groups of notes on a single staff, each group enclosed in a bracket. The first group has a key signature of one flat. The second group has a key signature of one flat. Following these groups is a dynamic marking ***ff***.

Gtr.

A staff for guitar. It features a dynamic marking ***ff***. Later in the section, there is a dynamic marking ***ppp*** with an arrow pointing to a specific note. Below this marking is another dynamic marking ***ff***.



Vib.

Two groups of notes on a single staff, each group enclosed in a bracket. The first group has a key signature of one flat. The second group has a key signature of one flat.

Gtr.

A staff for guitar. It shows a sustained note on the first string.

10"

Vib.

Gtr.



Vib.

Gtr.

ff

ff

SILENCE!

Let sound die away.  
Follow with 3-4 seconds of silence.



10"

Vib.

ppp

Gtr.

ppp

ppp

Vib.

A musical score for the Vibraphone. The staff begins with a quarter note, followed by an eighth note, a sixteenth note, and a sixteenth note with a sharp sign. This pattern repeats three more times, ending with a quarter note and a sixteenth note with a sharp sign.

Gtr.

A musical score for the Guitar. The first two staves show a sustained note with grace notes. The third staff shows a sustained note with a dynamic marking of *f*. The fourth staff shows a sustained note with a dynamic marking of *ppp*.

==

Vib.

A musical score for the Vibraphone. The staff begins with a quarter note, followed by a sixteenth note with a sharp sign, a quarter note, and a sixteenth note with a sharp sign. This pattern repeats three more times, ending with a sixteenth note with a sharp sign and a dynamic marking of *f*.

Gtr.

A musical score for the Guitar. The first two staves show a sustained note with grace notes. The third staff shows a sustained note with a dynamic marking of *sfz*. The fourth staff shows a sustained note with a dynamic marking of *ppp*.

==

Vib.

A musical score for the Vibraphone. The staff begins with a quarter note, followed by a sixteenth note with a sharp sign, and a sixteenth note. A dynamic marking of *ppp* is placed below the staff.

Gtr.

A musical score for the Guitar. The first two staves show a sustained note with grace notes. The third staff shows a sustained note with a dynamic marking of *p >*.

Vib.

Gtr.

**f**

**fff**

**ppp**

==

Vib.

Gtr.

**sfz**

**ppp**

==

Vib.

Gtr.

-9-

Vib.

**ppp** cresc. little by little

Gtr.

**ppp**

**ppp** cresc. little by little



Vib.

Gtr.



Vib.

**ff**

**ff**

**ppp**

**ppp**

**ppp**

**ppp**

**ppp**

**ppp**

**ppp**

Vib.

Gtr.

==

Vib.

Gtr.

*fff*

==

Vib.

Gtr.

*sfz ppp*

==

Vib.

Gtr.

*ff*

*ff*

*sfz ppp*    *sfz ppp*    *ff*

*ff*

Vib.

Gtr.

*muffle strings on attack*

*sfsz*

**p**

Vib.

Gtr.

*sfsz*

*p*

*f*

*n*

*sfsz*

Vib.

Gtr.

*ppp*

I

*ppp*

*\*↓ 200.*

II

*ppp*

Vib.

Gtr.

Vib.

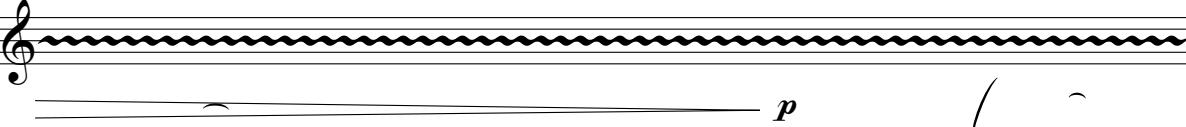
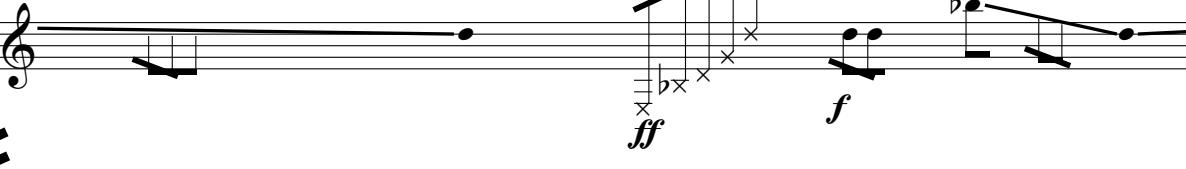
Gtr.

Vib.

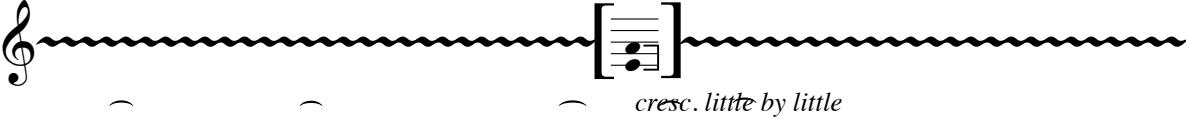
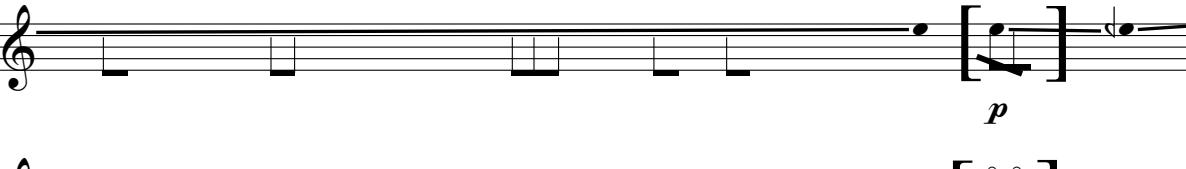
Gtr.

Vib.

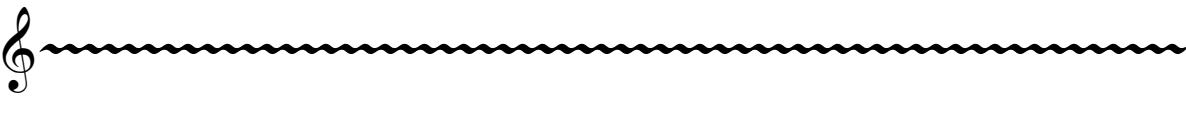
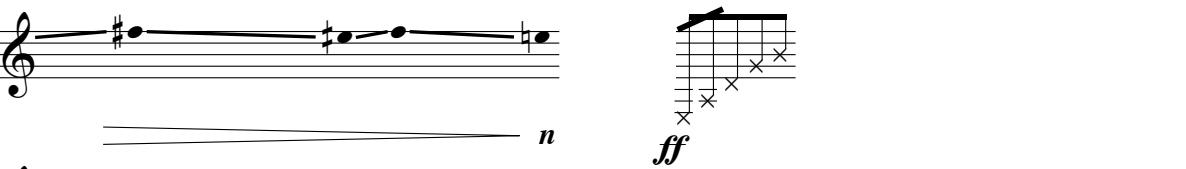
Gtr.

Vib.   
 Gtr. 

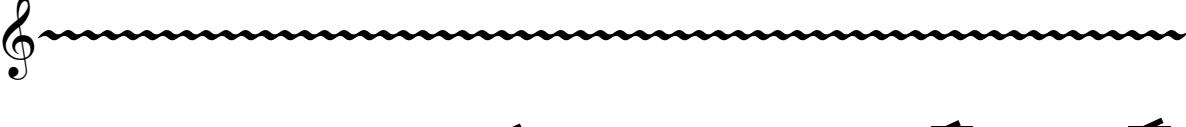
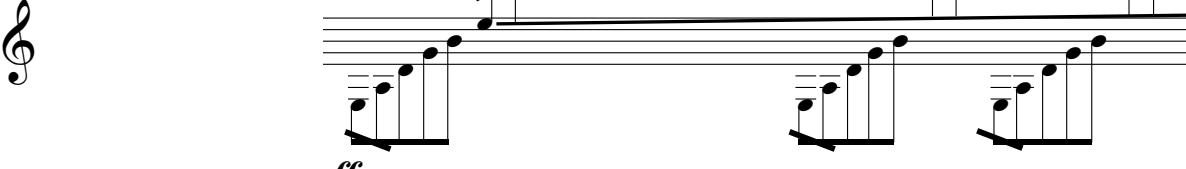
**p**  
**ff** **f**

Vib.   
 Gtr. 

*cresc. little by little*  
**p**  
**p**

Vib.   
 Gtr. 

**n**  
**ff**

Vib.   
 Gtr. 

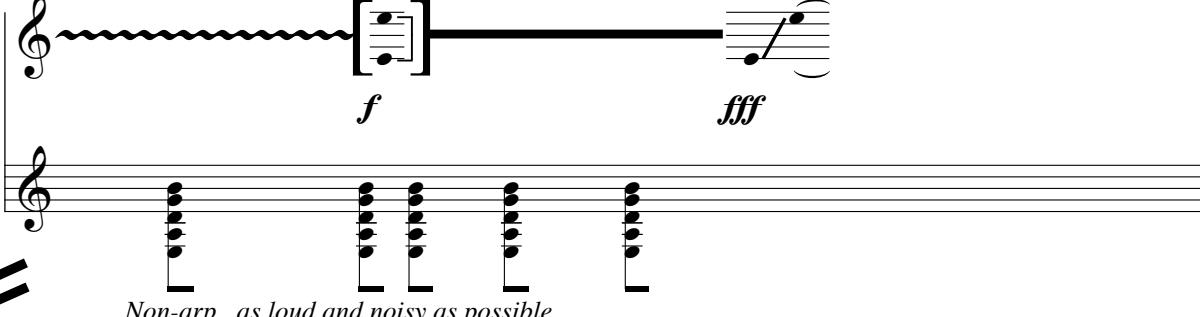
**ff**

*Gliss. through all chromatic notes.  
Start and end points approximate.*

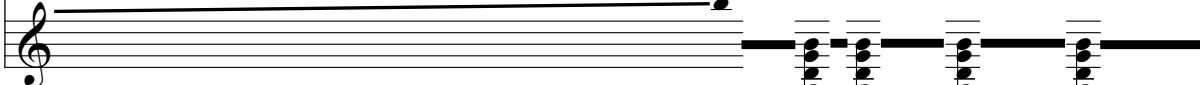
Vib.  *f*  *fff*

Gtr. 

**==** *Non-arp. as loud and noisy as possible*



Vib. 

Gtr. 

**==**

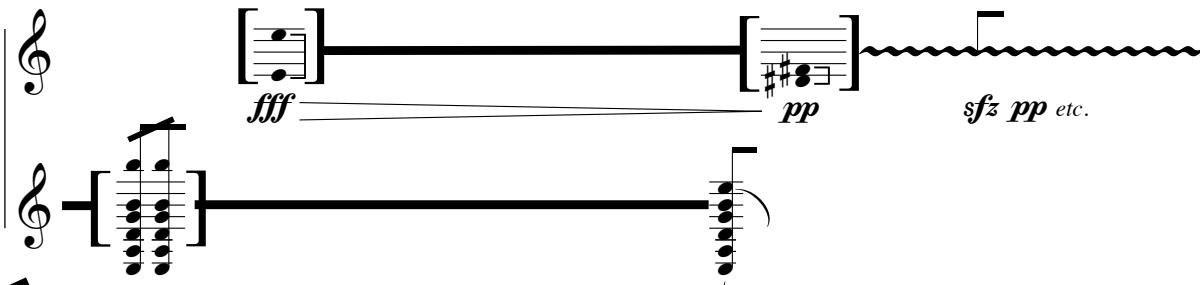
*rub with soft mallets  
accent single notes in given range  
with hard mallets.*

Vib.  *fff*  *pp* *sfp pp etc.*

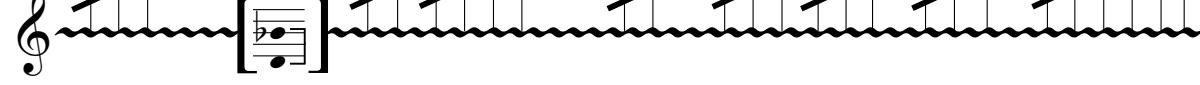
Gtr. 

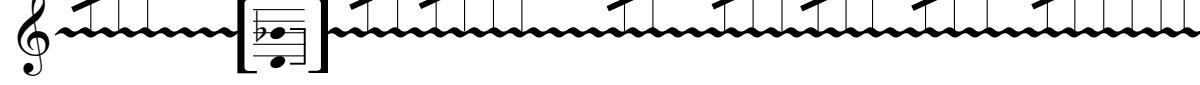
**==**

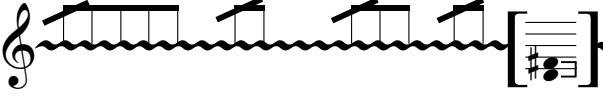
Vib. 

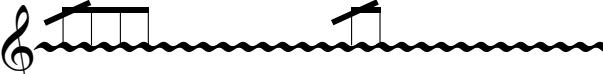


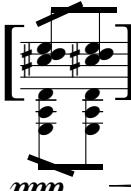
**==**

Vib. 



Vib. |  ***ff pp***  
 \* *Reo*  
 Gtr. |   
***sfp***

Vib. |  ***ff***

Vib. |  ***p***  
 Gtr. | *tremolo to the end*   
*Bottom 3 strings open to the end.* ***ppp ff***

Vib. | *gliss. with hard mallets*  
 Gtr. | ***p***

Vib. |  ***ffff n***  
 Gtr. | ***ffff n***